



SURREY CRICKET LEAGUE

SEASON 2021

www.surreycricketleague.co.uk
www.tscl.play-cricket.com

affiliated to the Surrey Cricket Foundation
and the Club Cricket Conference

in association with



President: A D HODGSON

Life Vice Presidents: M W D HUITSON; T INGHAM; J LLOYD; N RAINFORD;
A M SMITH; M J STEWART OBE

Vice Presidents: J FLINT; Mrs J GUPPY

EXECUTIVE COMMITTEE

Chairman: PAUL HARRISON
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Address: 294 Durnsford Road, Wimbledon Park, London, SW19 8DU
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Club Liaison: PETER GOODWIN
Email: clubliaison@surreycricketleague.co.uk
Tel: 01883 346082 & 07711 078776

Auditor: BRIAN CLIFFORD

MEMBER CLUBS

PREMIER DIVISION

Balham & Tooting
Bec Old Boys
London Gymkhana
Ottershaw
Ploughman
St Lukes
Surrey Warriors
Surrey Warriors A
Sutton Challengers
Wandsworth

DIVISION ONE

Ahmadiyya Muslim Youth
Croydon Lions
Osterley 2000
Park Hill
Raynes Park Former Pupils
Spencer Sharks
Sutton Challengers A
Team Mitcham
Wimbledon Corinthians

DIVISION TWO

Anglos United
Bharat Army
Croydon
Epic
London Welsh
Spelthorne
Sutton Challengers B
Team Mitcham A
Wimbledon Corinthians A

DIRECTORY

Ahmadiyya Muslim Youth CC

Ground: King George's Playing Field, Tudor Drive, Lower Morden, SM4 4PL

League Rep: Adeel Ahmed

Email: rq.baitunnoor@khuddam.co.uk

Tel: 07450 333958

Captain: Asad Buttar – 07474 244428

Anglos United CC

Ground: Raynes Park High School Playing Field, Westway Close, SW20 9LN

League Rep: Montie Morgan

Email: montie.morgan@gmail.com

Tel: 07460 900579

Captain: Andre Harfield – 07881 103217

Balham & Tooting SSC

Ground: Fishponds, Hebdon Road, Tooting, SW17 7NW

League Rep: Darrel Morris

Email: darrel.morris@hotmail.co.uk

Tel: 07852 691089

Captain: Umair Malik – 07429 883587

Bec Old Boys CC

Ground: Walch Memorial Ground (Sutton Grammar School SG), Northey Avenue, Belmont, SM2 7HJ

League Rep: James Burton

Email: superkidworld@hotmail.com

Tel: 07800 557604

Captain: Ali Hader – 07956 073572

Bharat Army CC

Ground: Raynes Park Sports Ground, Taunton Ave, Raynes Park, SW20 0BH

League Rep: Romil Patel

Email: romil.patel5@nhs.net

Tel: 07735 178781

Captain: Romil Patel

Croydon CC

Ground: Wallington Sports & Social Club, 34 Mollison Drive, Wallington, SM6 9BY

League Rep: Vaidyanath Sankaranarayanan

Email: srinathkayes@gmail.com

Tel: 07852 797633

Captain: Satyajit Chanda – 07521 061290

Croydon Lions CC

Ground: Warlingham RFC, Limpsfield Rd, Warlingham, CR6 9RB

League Rep: Arvind Jaiswara

Email: arvind.jaiswara@yahoo.co.uk

Tel: 07917 204885 or 01883 342763

Captain: Arvind Jaiswara

Epic CC

Ground: Warlingham RFC, Limpsfield Rd, Warlingham, CR6 9RB

League Rep: Amit Rajput

Email: amit5732@yahoo.com

Tel: 07969 737224

Captain: Rinks Patel – 07515 020270

London Gymkhana CC

Ground: Tolworth Court Sports Ground, Old Kingston Rd, Worcester Pk, KT4 7QH

League Rep: Sarim Khan

Email: khansarimhassan@gmail.com

Tel: 07880 316464

Captain: Khawar Hashmi – 07801 552203

London Welsh CC

Ground: Tolworth Court Sports Ground, Old Kingston Rd, Worcester Pk, KT4 7QH

League Rep: Duncan Grant

Email: duncangranthome@hotmail.com

Tel: 07963 789125

Captain: Syed Ali – 07872 346896

Osterley 2000 CC

Ground: Various

League Rep: Gitesh Agrawal

Email: giteshagrawal@hotmail.com

Tel: 07980 267386

Captain: Amar Rathore – 07944 237086

Ottershaw CC

Ground: Memorial Fields, Foxhills Road, Ottershaw, KT16 0NH

League Rep: Hassan Raza

Email: ha5an85.hr@gmail.com

Tel: 07590 431645

Captain: Raheel Khan – 07846 548806

Park Hill CC

Ground: Old Haileyburians RFC, 27 Ruxley Lane, West Ewell, KT19 0JB
League Rep: Martin Williams
Email: martinlondon@btinternet.com
Tel: 020 8393 2203 & 07973 296938
Captain: Will Chipperton – 07939 255876

Ploughmans CC

Ground: Dulwich Sports Ground, Turney Road, London, SE21 7JH
League Rep: Richard Buckley
Email: morrisminor33@gmail.com
Tel: 07896 040422
Captain: James Tisato – 07804 760686

Raynes Park Former Pupils CC

Ground: Raynes Park High School Playing Field, Westway Close, SW20 9LN
League Rep: Mark McGee
Email: mcgee700@btinternet.com
Tel: 020 8640 5558 & 07881 522670
Captain: Mark Rose – 07975 914321

St Lukes CC

Ground: Tolworth Court Sports Ground, Old Kingston Rd, Worcester Pk, KT4 7QH
League Rep: Jason Custance
Email: custardpieman@hotmail.com
Tel: 020 8669 4280 & 07970 940815
Captain: Suraj Rathi – 07405 210101

Spelthorne Sports CC

Ground: Spelthorne Sports Club, 296 Staines Road West, Sunbury, TW15 1RY
League Rep: Alan Arnold
Email: alan.arnold60@googlemail.com
Tel: 07543 421398
Captain: Luke Redman – 07891 651434

Spencer Sharks CC

Ground: Fishponds, Hebdon Road, Tooting, SW17 7NW
League Rep: Jamie Greig
Email: jamie.greig@spencercricket.org
Tel: 020 8874 2717 & 07774 253164
Captain: Saqib Sindhu – 07368 626656

Surrey Warriors CC

Ground: Abbeyfields, Staines Lane, Chertsey, KT16 8RY
League Rep: Karun Jethi
Email: karun.jethi@gmail.com
Telephone: 07964 228786
1st XI Capt: Praful Choudhary – 07446 192385
2nd XI Capt: Nitin Verma – 07424 374634

Sutton Challengers CC

Ground: 1st & 2nd XIs – Walch Memorial Ground (Sutton Grammar School SG), Northey Avenue, Belmont, SM2 7HJ
3rd XI – King George's Playing Field, Tudor Drive, Lower Morden, SM4 4PL
League Rep: Mahesh Bamane
Email: mahesh.bamane@gmail.com
Tel: 07588 174074
1st XI Capt: Chintu Vaidya – 07448 798713
2nd XI Capt: Inder Singh – 07943 510666
3rd XI Capt: Thulasi Peddineni – 07816 230253

Team Mitcham CC

Ground: Raynes Park Sports Ground, Taunton Avenue, Raynes Pk, SW20 0BH
League Rep: Ephraim Abraham
Email: egabraham@gmail.com
Tel: 07737 375342
Matchday Contact: Sujesh Roy – 07950 350613
1st XI Capt: Sunil Kumar – 07515 286997
2nd XI Capt: Ephraim Abraham

Wandsworth CC

Ground: Tolworth Court Sports Ground, Old Kingston Rd, Worcester Pk, KT4 7QH
League Rep: Salman Tahir
Email: salman@henley-homes.co.uk
Tel: 07958 165073
Captain: Mohammad Rafi – 07932 381447

Wimbledon Corinthians CC

Ground: Cottenham Park, Melbury Gdns, Raynes Park, SW20 0DH
League Rep: Brian Clifford
Email: brianjclifford@hotmail.com
Tel: 07736 304258
1st XI Capt: Kunal Raghuwanshi 07552 845020
2nd XI Capt: David Clifford 07754 925874

UMPIRES PANEL

The League umpires' panel provides independent officials to matches in the Premier Division.
Raju Sivakumaran is the Chairman of the Umpires' Panel and can be contacted on 020 8769 0221 or 07538 644500 and umpires@surreyccricketleague.co.uk

Sabaratnam Balaratnam	07823 337632	Mark Malpus	07941 751192
Michael Baxter	07967 461094	John McCarthy	07957 433573
Eric Carty	07917 753786	Roshan Pererra	07919 911482
John Field	07594 301704	Arunabha Roy	07428 563431
Anthony Green	07429 985655	Raju Sivakumaran	07538 644500
Mark Hamilton	07930 257434	Selladurai Sivanathan	07962 211425
Paul Harrison	07932 375159	Muzaffer Tahir	07756 711685 (Mobile)
David Jackman	07525 471217		07730 409266 (WhatsApp)
John Kamaluddin	07969 747693	Chris Wren-Kirkham	07710 804330
Sean Maloney	07792 542529		

FIXTURES

1 May

Premier Division

Balham/Tooting v Surrey Warriors
St Lukes v Ploughmans
Surrey Warriors A v Ottershaw
Sutton Challengers v London Gymkhana
Wandsworth v Bec Old Boys

Division One

Osterley 2000 v Spencer Sharks (Cottenham Park)
Park Hill v Ahmadiyya Muslim Youth
Raynes Park FP v Croydon Lions
Sutton Challengers A v Wimbledon Corinthians

Division Two

Epic v Anglos United
Spelthorne v Croydon
Sutton Challengers B v Bharat Army
Team Mitcham A v London Welsh

8 May

Premier Division

Bec Old Boys v Sutton Challengers
London Gymkhana v Balham/Tooting
Ottershaw v Wandsworth
Ploughmans v Surrey Warriors A
Surrey Warriors v St Lukes

Division One

Croydon Lions v Team Mitcham
Park Hill v Osterley 2000
Spencer Sharks v Raynes Park FP
Wimbledon Corinthians v Ahmadiyya Muslim Youth

Division Two

Anglos United v Croydon
Bharat Army v Epic
London Welsh v Wimbledon Corinthians A
Team Mitcham A v Spelthorne

15 May

Premier Division

Balham/Tooting v Ploughmans
London Gymkhana v Bec Old Boys
St Lukes v Ottershaw
Surrey Warriors A v Wandsworth
Sutton Challengers v Surrey Warriors

Division One

Ahmadiyya Muslim Youth v Spencer Sharks
Osterley 2000 v Raynes Park FP (Spelthorne SC)
Sutton Challengers A v Park Hill
Team Mitcham v Wimbledon Corinthians

Division Two

Anglos United v Bharat Army
Croydon v London Welsh
Epic v Spelthorne
Wimbledon Corinthians A v Sutton Challengers B

22 May

Premier Division

Bec Old Boys v Surrey Warriors A
Ottershaw v Balham/Tooting
Ploughmans v Sutton Challengers
Surrey Warriors v London Gymkhana
Wandsworth v St Lukes

Division One

Croydon Lions v Osterley 2000
Park Hill v Team Mitcham
Raynes Park FP v Ahmadiyya Muslim Youth
Spencer Sharks v Sutton Challengers A

Division Two

Bharat Army v Wimbledon Corinthians A
London Welsh v Epic
Spelthorne v Anglos United
Sutton Challengers B v Team Mitcham A

29 May

Premier Division

Balham/Tooting v Surrey Warriors A
London Gymkhana v Ottershaw
St Lukes v Bec Old Boys
Surrey Warriors v Ploughmans
Sutton Challengers v Wandsworth

Division One

Ahmadiyya Muslim Youth v Croydon Lions
Sutton Challengers A v Osterley 2000
Team Mitcham v Raynes Park FP
Wimbledon Corinthians v Park Hill

Division Two

Croydon v Wimbledon Corinthians A
Epic v Sutton Challengers B
Team Mitcham A v Bharat Army
(Raynes Park High School)

5 June

Premier Division

Bec Old Boys v Surrey Warriors
Ottershaw v Sutton Challengers
Ploughmans v London Gymkhana
Surrey Warriors A v St Lukes
Wandsworth v Balham/Tooting

Division One

Croydon Lions v Wimbledon Corinthians
Osterley 2000 v Ahmadiyya MY (Spelthorne SC)
Raynes Park FP v Sutton Challengers A
Spencer Sharks v Team Mitcham

Division Two

Bharat Army v Spelthorne
London Welsh v Anglos United
Sutton Challengers B v Croydon
Wimbledon Corinthians A v Team Mitcham A

12 June

Premier Division

Balham/Tooting v Sutton Challengers
Bec Old Boys v Ottershaw
St Lukes v London Gymkhana
Surrey Warriors A v Surrey Warriors
Wandsworth v Ploughmans

Division One

Croydon Lions v Spencer Sharks
Osterley 2000v Wimbledon Corinthians
(Raynes Park SG)
Park Hill v Raynes Park FP
Sutton Challengers A v Team Mitcham

Division Two

Anglos United v Team Mitcham A
Croydon v Epic
Sutton Challengers B v London Welsh
Wimbledon Corinthians A v Spelthorne

19 June

Premier Division

Balham/Tooting v St Lukes
London Gymkhana v Wandsworth
Ploughmans v Bec Old Boys
Surrey Warriors v Ottershaw
Sutton Challengers v Surrey Warriors A

Division One

Ahmadiyya Muslim Youth v Sutton Challengers A
Team Mitcham v Osterley 2000
Wimbledon Corinthians v Spencer Sharks

Division Two

Anglos United v Sutton Challengers B
Epic v Wimbledon Corinthians A
London Welsh v Bharat Army

26 June

Premier Division

Bec Old Boys v Balham/Tooting
St Lukes v Sutton Challengers
Surrey Warriors A v London Gymkhana
Wandsworth v Surrey Warriors

Division One

Ahmadiyya Muslim Youth v Team Mitcham
Croydon Lions v Sutton Challengers A
(Cottenham Park)
Raynes Park FP v Wimbledon Corinthians
Spencer Sharks v Park Hill

Division Two

Bharat Army v Croydon
Sutton Challengers B v Spelthorne (venue TBC)
Team Mitcham A v Epic

3 July

Premier Division

Bec Old Boys v Wandsworth
London Gymkhana v Sutton Challengers
Ottershaw v Surrey Warriors A
Ploughmans v St Lukes
Surrey Warriors v Balham/Tooting

Division One

Ahmadiyya Muslim Youth v Park Hill
Croydon Lions v Raynes Park FP
Spencer Sharks v Osterley 2000
Wimbledon Corinthians v Sutton Challengers A

Division Two

Anglos United v Epic
Bharat Army v Sutton Challengers B
Croydon v Spelthorne
London Welsh v Team Mitcham A

10 July

Premier Division

Balham/Tooting v London Gymkhana
Surrey Warriors A v Ploughmans (Ottershaw CC)
Sutton Challengers v Bec Old Boys

Division One

Ahmadiyya Muslim Youth v Wimbledon Corinthians
Raynes Park FP v Spencer Sharks
Team Mitcham v Croydon Lions

Division Two

Croydon v Anglos United
Epic v Bharat Army
Spelthorne v Team Mitcham A
Wimbledon Corinthians A v London Welsh

17 July

Premier Division

Bec Old Boys v London Gymkhana
Ottershaw v St Lukes
Ploughmans v Balham/Tooting
Surrey Warriors v Sutton Challengers
Wandsworth v Surrey Warriors A

Division One

Park Hill v Sutton Challengers A
Raynes Park FP v Osterley 2000
Spencer Sharks v Ahmadiyya Muslim Youth
Wimbledon Corinthians v Team Mitcham

Division Two

Bharat Army v Anglos United
London Welsh v Croydon
Spelthorne v Epic
Sutton Challengers B v Wimbledon Corinthians A

24 July

Premier Division

Balham/Tooting v Ottershaw
London Gymkhana v Surrey Warriors
St Lukes v Wandsworth
Surrey Warriors A v Bec Old Boys
Sutton Challengers v Ploughmans

Division One

Ahmadiyya Muslim Youth v Raynes Park FP
Sutton Challengers A v Spencer Sharks
Team Mitcham v Park Hill

Division Two

Anglos United v Spelthorne
Croydon v Team Mitcham A
Epic v London Welsh
Wimbledon Corinthians A v Bharat Army

31 July

Premier Division

Bec Old Boys v St Lukes
Ottershaw v London Gymkhana
Ploughmans v Surrey Warriors
Surrey Warriors A v Balham/Tooting
Wandsworth v Sutton Challengers

Division One

Croydon Lions v Ahmadiyya Muslim Youth
Osterley 2000 v Sutton Challengers A
(Raynes Park SG)
Park Hill v Wimbledon Corinthians
Raynes Park FP v Team Mitcham

Division Two

Bharat Army v Team Mitcham A
London Welsh v Spelthorne
Sutton Challengers B v Epic
Wimbledon Corinthians A v Croydon

7 August

Premier Division

Balham/Tooting v Wandsworth
London Gymkhana v Ploughmans
St Lukes v Surrey Warriors A
Surrey Warriors v Bec Old Boys
Sutton Challengers v Ottershaw

Division One

Ahmadiyya Muslim Youth v Osterley 2000
Park Hill v Spencer Sharks
Sutton Challengers A v Raynes Park FP
Wimbledon Corinthians v Croydon Lions

Division Two

Anglos United v London Welsh
Croydon v Sutton Challengers B
Spelthorne v Bharat Army
Team Mitcham A v Wimbledon Corinthians A

14 August

Premier Division

London Gymkhana v St Lukes
Ottershaw v Bec Old Boys
Ploughmans v Wandsworth
Sutton Challengers v Balham/Tooting

Division One

Raynes Park FP v Park Hill
Spencer Sharks v Croydon Lions
Team Mitcham v Sutton Challengers A
Wimbledon Corinthians v Osterley 2000

Division Two

Epic v Croydon
London Welsh v Sutton Challengers B
Spelthorne v Wimbledon Corinthians A
Team Mitcham A v Anglos United

21 August

Premier Division

Bec Old Boys v Ploughmans
Ottershaw v Surrey Warriors
St Lukes v Balham/Tooting
Surrey Warriors A v Sutton Challengers
Wandsworth v London Gymkhana

Division One

Croydon Lions v Park Hill
Osterley 2000v Team Mitcham (Raynes Park SG)
(Raynes Park High School)
Spencer Sharks v Wimbledon Corinthians
Sutton Challengers A v Ahmadiyya Muslim Youth

Division Two

Bharat Army v London Welsh
Sutton Challengers B v Anglos United
Team Mitcham A v Croydon
Wimbledon Corinthians A v Epic

28 August

Premier Division

Balham/Tooting v Bec Old Boys (Tolworth Court)
London Gymkhana v Surrey Warriors A
Ploughmans v Ottershaw
Surrey Warriors v Wandsworth
Sutton Challengers v St Lukes

Division One

Osterley 2000 v Park Hill (King George's PF)
Sutton Challengers A v Croydon Lions
Team Mitcham v Ahmadiyya Muslim Youth
Wimbledon Corinthians v Raynes Park FP

Division Two

Anglos United v Wimbledon Corinthians A
Croydon v Bharat Army
Epic v Team Mitcham A

4 September

Premier Division

Ottershaw v Ploughmans
St Lukes v Surrey Warriors

Division One

Park Hill v Croydon Lions (King Georges PF)
Team Mitcham v Spencer Sharks

Division Two

Spelthorne v London Welsh
Team Mitcham A v Sutton Challengers B
Wimbledon Corinthians A v Anglos United

11 September

Premier Division

Surrey Warriors v Surrey Warriors A
Wandsworth v Ottershaw (Ottershaw CC)

Division One

Osterley 2000 v Croydon Lions (Raynes Park SG)

Division Two

Spelthorne v Sutton Challengers B

REPORTING MATCH RESULT

HOME TEAM to report the result of the match on the club Play-Cricket website by midnight of the day of the match by entering:

- the result,
- team scores,
- wickets down (a team with less than 11 players is "all out" ie 10 wickets down, if the last wicket falls)
- overs bowled, and
- bonus points of losing team (the winning team is automatically credited with 20 points).

This also includes matches which are abandoned, incomplete or conceded.

Use the highlights box to indicate any unusual circumstances, eg reduction of overs, and players who have scored at least 50 runs or taken at least 5 wickets.

Should the Play-Cricket website be "down", the above details must be either emailed or text to the General Secretary at secretary@surreycricketleague.co.uk or 07931 822686.

For further guidance go to www.surreycricketleague.co.uk/guidematchday.php Completing Scorecard 1 - 5.

COMPLETING SCORECARD

HOME TEAM to complete the match scorecard on the club Play-Cricket website by midday of the Monday following the match.

AWAY TEAM to check and if necessary complete the scorecard on the club Play-Cricket website by midday of the Tuesday following the match. This applies whether or not the home team has completed the scorecard.

All parts of the scorecard must be completed:

- Names of all batsmen (leave space blank if less than 11 players)
- Scores of each batsman
- Names of all bowlers and fielders who took catches, stumpings and run outs
- Number of byes, leg-byes, wides and no-balls
- Scores at time of fall of wickets and the names of the batsmen
- Bowling figures

Except for the opponents' players' names, the BATTING TEAM is responsible for the completion and accuracy of the details on their batting card including the bowlers' figures. The BOWLING TEAM is responsible for completing the names of their players who took wickets, catches, stumpings and run outs, and for the names of the bowlers in the bowling figures.

The above details must be completed for abandoned matches where the game had started.

For guidance go to www.surreycricketleague.co.uk/guidematchday.php.

RULES

1. TITLE

1 The League shall be called the Surrey Cricket League (hereinafter referred to as the League).

2. INTENTION

1 The intention of the League shall be to:

- promote and organise cricket on a league basis, with the object of playing club cricket competitively;
- maintain the spirit of the game as it exists both on and off the field; and
- ensure a duty of care to all players in the league by adopting and implementing the ECB "Safe Hands – Welfare of Young People in Cricket" policy and any future versions of the policy.

3. DISSOLUTION OF THE LEAGUE

1 Should the viability or credibility of the Surrey Cricket League, for whatever reason, become unsustainable, the standing Executive Committee at that time, in conjunction with the member clubs within, will have it within their power to dissolve the League.

2 To alleviate the possibility of ANY individual or individuals benefiting materially or financially from such a decision, be they on the Executive Committee or as a member within, all assets of the League, to include shacks, equipment and monies, will be donated to various fully Registered Disabled sports related charities with priority, where possible, being given to such organisations that fall within the playing footprint of the Surrey Cricket League. Any such relevant donations will be made at the sole discretion of the standing Executive Committee at that time along with at least four independent members from separate clubs within to be appointed / elected at the closing EGM or AGM of the League.

3 Final accounts, once all debts have been paid and monies owing have been received, will be fully audited by an accredited Accountant and a Solicitor will be appointed to ensure that all honest and legal procedures in place at that time have been followed and carried out.

4. COMPOSITION

1 The League shall consist of an unlimited number of clubs, but a minimum of ten.

2 Clubs with no home ground shall not be admitted to or allowed to continue in the League.

3 Each club must be affiliated to the Surrey Cricket Board.

4 Each club shall have current public liability insurance providing an indemnity limit of at least £5 million, evidence of which shall be provided to the Executive Committee prior to the start of each season. A club without current public liability shall not be permitted to participate in the League and any fixtures which are not honoured shall be conceded to its opponents.

5. ADMINISTRATION

1 The general administration of the League shall be vested in the Executive Committee which shall consist of the following officers:

- Chairman
- Vice-Chairman
- General Secretary
- Treasurer
- Fixtures Secretary
- Umpires Panel Chairman
- Discipline Committee Chairman
- League Statistician
- Development Officer
- Welfare Officer
- League Club Liaison Officer
- Website Administrator

2 No club may have more than one of its members serving on the Executive Committee.

3 The Executive Committee shall have power to conduct any business, other than that required to be transacted at a General Meeting. They shall be empowered to provide for any contingency that may arise and not covered in the rules and playing conditions. Where such action is necessitated, any decision reached by the Executive Committee as a direct result shall be final and binding. There will be no recourse of appeal to any such determination made.

4 The Executive Committee shall appoint members to the following sub-committees as and when necessary:

- Fixtures and Statistics – to arrange the league fixtures and co-ordinate players statistics;
- Discipline – to investigate all disciplinary matters;
- Match Officials – to appoint and support the panel umpires;
- Rules/Playing Conditions – to investigate any alleged breach of rules and playing conditions, and keep under review and propose amendments to the rules and playing conditions;
- Press, Social and Welfare – to produce the annual handbook, arrange publication of results and tables in local papers, to arrange the annual presentation dinner, and deal with welfare issues; and
- Grounds and Pitches – to oversee the quality of clubs' playing facilities.

5 All sub-committees shall report back to the Executive Committee.

6 The Executive Committee shall meet as they deem necessary, and a quorum at such a meeting shall be five members. Any officer holding two posts may only have one vote. In the event of a vacancy occurring on the Committee, it shall be filled by invitation.

6. GENERAL MEETINGS

1 The Annual General Meeting shall be held during January. The General Secretary shall give not less than three weeks' written notice to member clubs' League Representatives together with a copy of the League's financial report. The meeting shall be attended by all current member clubs. The following shall be the normal business of the Annual General Meeting:

1. to receive audited accounts for the year ended 30 November.
2. to elect Executive Committee members for the ensuing year, and to appoint auditors.
3. to consider any proposed amendments to the League rules and playing conditions.
4. to consider items submitted to the General Secretary, in writing, at least four weeks prior to the date of meeting.

2 The Spring Meeting shall be held during April at which the League handbooks and match balls shall be distributed. The General Secretary shall give not less than three weeks' written notice to member clubs' League Representatives. The Meeting shall be attended by all current member clubs.

3 A Special General Meeting may be called at three weeks' notice by the Executive Committee or on application to the General Secretary in writing. Such application shall bear the signature of the League Representative of not less than five full member clubs, and shall state the purpose of the meeting. The meeting shall take place within four weeks of the receipt of such an application and the General Secretary shall give not less than three weeks' written notice to member clubs' League Representatives. The Meeting shall be attended by all current member clubs.

4 A quorum for any General Meeting shall be not less than half of the full member clubs.

7. VOTING

1 Voting at all meetings and special meetings shall be decided by a simple majority. Each full member club shall have one vote. The Executive Committee shall have one vote. In the event of a tied vote the Chairman of the meeting, who shall not otherwise vote, shall have the casting vote.

8. FORM OF THE LEAGUE

1 Each game shall be played according to the Laws of Cricket as issued by the MCC and in accordance with playing conditions of the League. The organisation and the playing conditions of the League shall be laid out under "Playing Conditions".

2 On completion of a season, with the exception of the Premier Division, the top two teams in the remaining divisions shall be promoted to the next higher division. Any promotion shall be conditional on that team's permanent home ground meeting the higher division's minimum ground standards as set out in Rule 9 and applicable at the time. With the exception of the lowest division, the bottom two teams in each higher division shall be relegated to the next lower division.

3 Promotion from Division 1 shall be subject to the team having a minimum "B" grade for its permanent home ground.

4 The promotion and relegation provisions set out in this Rule may be varied for any season, provided this is determined before the season in question commences.

5 In the event of a club(s) withdrawing or being expelled from the League during the season they shall have their record expunged. Any suspended club will get no points for the game(s) they are suspended but the game(s) will count in calculating their average points.

9. GROUNDS

1 Each member club shall have a permanent home ground for each of its teams which meet an acceptable standard for cricket in the League. The League Grounds Committee shall decide whether a ground is acceptable or not.

2 The Grounds Committee shall inspect each ground and score it according to the criteria below with an overall grade of "A", "B" or "C". A team shall not be promoted to the Premier Division if its ground grading is not a minimum of "B". If a Premier Division team's ground grading falls below "B" then at the end of that season the team shall be relegated to Division 1.

3 In the event of a club wishing to change its home ground either permanently or for any League match, it shall first seek the approval of the Grounds Committee.

GROUND CRITERIA				
CATEGORY	CRITERIA	Grades		
		A	B	C
Pitch & Square				
Pitch	Able to play 90-over matches	Y	Y	Y
	True and predictable bounce	Y		
	Correct marked	Y	Y	Y
	Re-marked during intervals	Y		
Square	Well maintained and in good condition	Y	Y	Y
	Cut before each match	Y	Y	Y
	Previously used pitches repaired	Y	Y	
Outfield & Boundary				
Outfield	Well maintained	Y	Y	Y
	Closely mown and no noticeable grass cuttings	Y	Y	
	No holes or hazards	Y	Y	Y
Boundary	Clearly marked with white line, rope, flags or fence	Y	Y	Y
	Markers every 20 metres (approx)	Y	Y	Y
	Normally a minimum of 50 metres from centre of pitch	Y		
Sight screens	Provided at both ends of the ground	Y		
	Suitable size and in good condition	Y		
	In position before the match starts	Y		
Scoreboard or Box				
Scoreboard	Displays all information required at the end of each over	Y	Y	Y
	A scoreboard, internal area or cover for scoring purposes	Y		
	Numbers unambiguous, accessible and in good order	Y	Y	Y
Scorer	Availability of good scorer and good communication with umpires	Y	Y	Y
Ground General				
Covers	Optional and subject to agreement between club and Ground Committee			
Sawdust / towels	Sawdust and towels available	Y	Y	Y
Equipment	Rollers available for use during innings breaks			
Surrounds	Well maintained	Y	Y	Y
Exclusive control	Private ground or ability to influence high level maintenance standards	Y		
Practice facilities	Grass nets or artificial nets (optional)			
Changing Facilities				
Dressing rooms	Separate facilities for the visiting team	Y	Y	Y
	Maintained and in good/clean condition	Y	Y	Y
	Adequate size and facilities	Y	Y	
	Suitable security and privacy	Y		
	Easy access from playing area	Y		
Umpires room	Separate and secure room not used for other purposes	Y		
Stumps, etc	Stumps, bails, bowlers' marks, umpire coats, etc available	Y	Y	Y
Hot showers	Clean hygienic and working with suitable privacy	Y	Y	Y
Toilets	Clean hygienic and working with suitable privacy	Y	Y	Y
Pavilion / Clubhouse				
Hospitality	Meal area is of adequate size and in good condition	Y	Y	Y
	Teas of good standard and reasonably priced	Y	Y	Y
Kitchen	Clean and hygienic	Y	Y	Y
	Adequate crockery and cutlery in good condition	Y	Y	Y
Telephone	Access to working telephone/mobile to originate calls to emergency services	Y	Y	Y
Viewing area	Seating for players' use	Y	Y	Y

10. FINANCE

1 Finance shall be provided by annual subscriptions from each member club as agreed at the AGM.

2 All clubs shall pay an annual subscription of £150 and an additional £50 for each extra team.

3 Annual subscriptions shall be paid by 1 March. No club shall be entitled to participate in the Competitions until the said subscription or any other monies due to the League are fully paid. Any club unable to

participate in the Competitions under this rule shall get no points for games forfeited but the games will count in calculating their average points.

4 This subscription includes 15 handbooks for clubs with one team and 10 extra books for each extra team. All member clubs shall purchase at least two tickets for the League Annual Presentation Evening.

11. FINES

1 A fine of £50 will be incurred by a member club for failure to attend the AGM, the Spring Meeting, or a Special General Meeting.

2 A fine of £25 will be incurred by a club which fails to:

1. attend the annual awards evening to receive an award won by its team or player.
2. return to the Executive Committee the cup competitions Cup and Trophy by 30 June and the divisional winners and runners-up cups by 31 August. Should a trophy be lost or damaged whilst in the possession of a club, the club will be required to meet the cost of replacement or repair.

3 A fine of £25 will be incurred for failure to submit the following by the due date, providing three weeks' notice is received:

1. League fees.
2. details of club officials' form.
3. home fixture dates form.
4. cricket ball order form.
5. presentation evening tickets form.

4 Penalty points:

1. Failing to record the result of a cricket match by midnight on the day of the match – 5 points penalty to the HOME team.
2. Failing to update the Play-Cricket website scorecard by midday (12pm) on the Monday following the match – an additional 5 points penalty to the HOME team.
3. Failing to verify the scorecard, amending or completing as necessary by midday (12pm) on the Tuesday following the match – 5 points penalty to the AWAY team.
4. Any missing information and/or incorrect information – 1 point penalty will be imposed for each error up to a maximum of 5 points. This will apply to both teams.

5 Failure to provide a League specified cricket ball shall incur a fine of £10.

6 Failure to deal with all other League business by the required date shall incur a fine of £10.

7 A fine must be paid within 14 days of issue. The fine shall be doubled if it is not paid by the due date.

8 Any club failing to settle outstanding payments to the League after 28 days shall be suspended from playing within the League until full payment has been received by the League Treasurer.

12. ENTRY INTO, EXPULSION, AND WITHDRAWAL FROM THE LEAGUE

1 Any application for membership of the League, including those from existing members wishing to add a further XI, shall be made in writing to the General Secretary and be received by the closing date of 31 October for entry into the next season. Applications submitted after this closing date shall only be considered for the next season if the number of the proposed clubs/teams, the divisional format, and the scheduling of fixtures allows for such contingencies. The application must be accompanied by an entry fee of £100 only refundable if the application is unsuccessful. All new applications shall be decided by the Executive Committee. Newly accepted teams shall be allocated to a division at the discretion of the Executive Committee.

2 A club accepted into the League shall become an Associate Member from the date of notification. It shall have observer status at the League's meetings (AGM, Spring or Special General Meeting) and shall only then be able to vote on achieving Full Membership as outlined in 12(3) and 12(4) below.

3 At the end of the club's first full playing season its performance will be evaluated by the Executive Committee against the following factors:

- Disciplinary record;
- Sportsmanship and relationship with other participants; and
- Administration, including communication with the Executive Committee and dealing with League business.

4 Subject to a satisfactory evaluation by the Executive Committee at the completion of its first full playing season, an associate member club shall be granted Full Membership status confirmed at the next AGM. An associate member club shall have no voting rights until it becomes a full member.

5 Should the evaluation be unsatisfactory, the Executive Committee may extend the club's associate membership a further year, or expel the club from the League. Should a club's evaluation be unsuccessful a second year, the club shall be expelled from the League.

6 Following a review based on the criteria listed in sub-paragraph 12(3) above, any existing member club or a certain team from a club may be expelled at any time from the League or be subject to other punitive action by the Executive Committee, whose decision shall be final and binding.

7 Withdrawal from the League shall require notice in writing by 31 October prior to the season commencing. Withdrawal after that date will incur a fine of £100.

13. ALTERATION TO RULES

1 No alteration shall be made except at the AGM, the Spring Meeting or an SGM. Any proposed alteration must be received by the General Secretary in writing by 30 November prior to the AGM or 28 February prior to the Spring Meeting. The proposed alteration shall be circulated with the notice convening the meeting.

PLAYING CONDITIONS

1. COMPOSITION OF DIVISIONS

1 The composition and format of each division shall be at the discretion of the Executive Committee.

2. FIXTURES

1 All fixtures shall be arranged by the League Fixture Secretary. Any changes to the fixtures issued to member clubs shall be advised to the affected clubs by the League Fixture Secretary. If a club wishes to change a planned fixture the League may consider a possible re-arrangement. However, there is no guarantee that such a request will be granted, and any proposed re-arrangement will be subject to (a) the agreement of the opposition, (b) a suitably approved venue being available, and (c) an alternative date during the season being available. It will be the responsibility of the club wanting a fixture to be re-arranged to seek the agreement of their opposition, to arrange a suitable pitch and alternative date, and to notify the Fixture Secretary for approval. Once published in the League handbook no fixture shall be altered except by permission of the League Fixture Secretary.

2 Unless weather or unforeseen circumstances intervene, each team in a division of ten or less teams shall play every other team in that division twice per season, home and away. Each team in a division of more than ten teams shall play every other team in that division once per season. Where practicable, in those divisions home and away matches shall be equal.

3 All league matches are to be played on Saturdays only and as far as possible will run consecutively from the first Saturday in May and to be completed by the second Saturday in September. Any league fixture outside those Saturdays may only be arranged with the consent of the Executive Committee and both clubs involved. The League Fixture Secretary will endeavour to ensure that all XIs of a club will play on the same dates.

4 Where a club has two teams participating in the same division, the League Fixtures Secretary will arrange for the match between the two teams to be played within the first two weeks of the season. If the teams are in a division where matches are played home and away, the first match will be arranged in the first two weeks of the season and the second will be arranged in the first two weeks of the second half of the season.

5 It is the responsibility of the Home team to ascertain that the ground is fit for play in the event of any doubt due to bad weather. Before the scheduled start time, the decision of whether a ground is fit for play is the responsibility of the ground authority or, in the absence of a groundsman, the home team. Once the scheduled start time has been reached, the appointed umpires or the captains shall be the judges of the fitness of conditions for play, in accordance with the Laws of Cricket as issued by the MCC.

3. ARTIFICIAL PITCHES

1 No Surrey Cricket League matches may be played on any artificial pitch without the express permission of the Executive Committee and be subject to the prior inspection and agreement of the Grounds Committee.

4. DURATION OF THE GAME

1 IN THE PREMIER DIVISION, the duration of the game is to be decided by 45 overs being bowled by each side, or until a side is dismissed whichever is sooner. No bowler may bowl more than 9 overs. Any over or part over bowled by a bowler in excess of the stipulated 9 overs shall stand. If the error is discovered during the course of an over, that over shall be completed by a different bowler and shall then count as a complete over for him.

2 IN THE LOWER DIVISIONS, the duration of the game is to be decided by 40 overs being bowled by each side, or until a side is dismissed whichever is sooner. No bowler may bowl more than 8 overs. Any over or part over bowled by a bowler in excess of the stipulated 8 overs shall stand. If the error is discovered during the course of an over, that over shall be completed by a different bowler and shall then count as a complete over for him.

3 All games are subject to the following ECB fast bowling directives:

1 The captain of each side in every match shall ensure that no player under the age of 19 shall bowl more overs in a spell or in a match than is allowed by the most recent fast bowling directives published by the England and Wales Cricket Board, namely:

- Up to 13 years old – 5 overs per spell and maximum 10 overs per day
- Under 14 and under 15 – 6 overs per spell and 12 overs per day
- Under 16, under 17, under 18 and under 19 – 7 overs per spell and 18 overs per day.

2 Age groups are based on the age of the player at midnight on 31 August in the year preceding the current season.

3 In the event of any breach of this condition the captain of the side shall be liable to disciplinary action and his side forfeit all match and bonus points awarded in any match in which the breach(es) took place and shall suffer the additional deduction of up to 20 points for each match in which a breach occurred.

Over Rate Penalty

4 IN THE PREMIER DIVISION, unless the match is delayed by rain or there are exceptional circumstances accepted by the umpire(s) or agreed by both captains, the 45 overs shall be bowled within 3 hours. In a rain-affected match, the period in which the bowling side must complete their overs will be reduced pro rata in accordance with the time lost for that innings (see Playing Condition 7(2)). Should the bowling side fail to complete their overs within 3 hours (or the period reduced in a rain-affected match) they shall be penalised as follows:

1 If the first innings' overs are not bowled within 3 hours, the batting side will still face 45 overs but the bowling side will have the number of overs not bowled within the 3 hours deducted from their 45 overs.

2 If the second innings' overs are not bowled within 3 hours the batting side will still face their full number of overs but the first innings total will be reduced by six runs for every over not bowled within the 3 hours.

5 An over in progress at the 3 hours' time limit will count as within the three hours.

Example 1

After 3 hours, side B has bowled 42 overs. Side A goes on to score 200-8 in their 45 overs. Side B's target to win is 201 in 42 overs.

Example 2

Side A scores 200-8 in their 45 overs within 3 hours. Side B has scored 180-7 off 42 overs after 3 hours. Side A's total is reduced to 182 ie 200 – (6 runs x 3 overs). Side B needs 3 to win off their final 3 overs.

Example 3

After 3 hours, side B has bowled 42 overs. Side A goes on to score 200-8 in their 45 overs. Side B's target to win is 201 in 42 overs. After 3 hours, Side B has scored 180-7 off 40 overs. Side A's total is reduced to 188 ie 200 – (6 runs x 2 overs). Side B needs 9 to win off their final 2 overs.

Example 4

Side A's innings is reduced to 35 overs (a loss of 10 overs) Side B must complete their overs in 2 hours 20 minutes, ie a reduction of 4 minutes per over.

6 IN THE LOWER DIVISIONS, unless the match is delayed by rain or there are exceptional circumstances accepted by the umpire(s) or agreed by both captains, the 40 overs shall be bowled within 2 hours 45 minutes. In a rain-affected match, the period in which the bowling side must complete their overs will be reduced pro rata in accordance with the time lost for that innings (see Playing Condition 7(2)). Should the bowling side fail to complete their overs within 2 hours 45 minutes (or the period reduced in a rain-affected match) they shall be penalised as follows:

1 If the first innings' overs are not bowled within 2 hours 45 minutes, the batting side will still face 40 overs but the bowling side will have the number of overs not bowled within the 2 hours 45 minutes deducted from their 40 overs.

2 If the second innings' overs are not bowled within 2 hours 45 minutes, the batting side will still face their full number of overs but the first innings total will be reduced by six runs for every over not bowled within the 2 hours 45 minutes.

7 An over in progress at the 2-hour 45 minutes' time limit will count as within the 2 hours 45 minutes.

Example 1

After 2 hours 45 minutes, side B has bowled 37 overs. Side A goes on to score 200-8 in their 40 overs. Side B's target to win is 201 in 37 overs.

Example 2

Side A scores 200-8 in their 40 overs within 2 hours 45 minutes. Side B has scored 180-7 off 37 overs after 2 hours 45 minutes. Side A's total is reduced to 182 ie $200 - (6 \text{ runs} \times 3 \text{ overs})$. Side B needs 3 to win off their final 3 overs.

Example 3

After 2 hours 45 minutes, side B has bowled 37 overs. Side A goes on to score 200-8 in their 40 overs. Side B's target to win is 201 in 37 overs. After 2 hours 45 minutes, Side B has scored 180-7 off 35 overs. Side A's total is reduced to 188 ie $200 - (6 \text{ runs} \times 2 \text{ overs})$. Side B needs 9 to win off their final 2 overs.

Example 4

Side A's innings is reduced to 30 overs (a loss of 10 overs) Side B must complete their overs in 2 hours, ie a reduction of 4 minutes per over.

5. START TIMES

1 The normal start time shall be 1:00pm (12:30pm from the third Saturday in August until the end of the season).

2 A match may start earlier or later providing:

- both teams agree to the re-arranged start time;
- the umpire(s), if applicable, also agree; and
- the General Secretary, and the Chairman of the umpires' panel if the match has been allocated an umpire, are notified by both teams no later than 8:00pm on the Thursday before the match.

3 The new start time shall become the scheduled start time for the purposes of this playing condition.

4 For the purposes of this playing condition, a team shall comprise no fewer than eight players.

5 Any team with insufficient numbers as per 5(4) not at the ground 15 minutes before the scheduled start time shall forfeit the toss.

6 Any team not present and ready to begin the game by the scheduled start time shall forfeit two of their allotted batting overs for every further five minutes (or part of five minutes) until they are ready to begin the game. This reduction shall apply in full, even after the allotted overs are reduced in rain-affected games. At the toss the two captains shall confirm to each other how many players they expect to field.

7 Any team not present and ready to begin the game by 45 minutes after the scheduled start time shall forfeit the match. The defaulting team shall be fined £150 which will be used to mitigate the opponents' quantifiable losses.

8 In Premier Division games, and all other games officiated by a panel umpire, before the start of the match each team shall complete an ECB Team Sheet and pass it to the umpire(s). In other games, before the start of the match each team shall complete an ECB Team Sheet and exchange with the opponents.

6. TEA BREAK

1 The tea break shall not exceed 30 minutes duration, and shall be between innings, unless otherwise agreed by mutual consent of both captains. The home team shall bear all the expenses of the tea.

7. DELAYED START AND INTERRUPTION DUE TO WEATHER OR BAD LIGHT

1 Should the start of the game be delayed, or the game be interrupted because of the weather or bad light, then the criteria set out in paragraph 7.2 shall apply, with a minimum of 20 overs being substituted for the **full number of** overs under Playing Condition 4 to decide the result of the match. Notwithstanding the previous sentence, should an innings be completed, or a target reached, within 20 overs, the match shall be completed. For example, Side A scores 86 all out in 19 overs and Side B scores 87-1 in 15 overs. Side B wins despite neither side facing 20 overs because a completed match has been played.

2 Fifteen overs should be deducted for every hour lost (every 4 minutes or part thereof lost = 1 over). For example, if 30 minutes' play is lost at the start of the game, 8 overs are lost – 4 per side. If in this example an uneven number of overs are lost, an additional over should be lost so that each side loses the same number. If 30 minutes' play is lost during the second innings, the team batting second will face 37 overs (Premier Division) or 32 overs (lower division) and the result will be decided on run rate. In the event of 2 sides having an unequal number of overs available, owing to interruption by weather, then the game shall be decided by their respective overall run-rates per over. In this connection:

1 Where the side batting first is bowled out before its total allotted number of overs are completed, its total score shall be divided by its full number of allotted overs to determine its run-rate per over (see Example 2 below).

2 Part overs shall be counted as completed overs.

3 All bonus points accumulated during a match of reduced overs shall be retained.

Example 1

IN THE PREMIER DIVISION, Side A scores 225-6 after 45 overs when rain causes the game to be reduced to 20 overs for side B:

Side A's run-rate per over is 5 ($225 \div 45$)

Side B's target to beat in 20 overs is 100 (5×20)

IN THE LOWER DIVISIONS, Side A scores 200-6 after 40 overs when rain causes the game to be reduced to 20 overs for side B:

Side A's run-rate per over is 5 ($200 \div 40$)

Side B's target to beat in 20 overs is 100 (5×20)

Example 2

IN THE PREMIER DIVISION, Side A is bowled out for 90 runs off 30 overs when rain causes the game to be reduced to 20 overs for Side B:

Side A's run-rate per over is 2 ($90 \div 45$)

Side B's target to beat in 20 overs is 40 (2×20)

Or Side A is bowled out for 90 runs off 30 overs in a game already reduced to 35 overs each when rain causes the game to be reduced to 25 overs for Side B:

Side A's run-rate is 2.57 ($90 \div 35$)

Side B's target to beat in 25 overs is 64 (2.57×25) (ie more than 64.25)

IN THE LOWER DIVISIONS, Side A is bowled out for 80 runs off 30 overs when rain causes the game to be reduced to 20 overs for Side B:

Side A's run-rate per over is 2 ($80 \div 40$)

Side B's target to beat in 20 overs is 40 (2×20)

Or Side A is bowled out for 80 runs off 25 overs in a game already reduced to 30 overs each when rain causes the game to be reduced to 25 overs for Side B:

Side A's run-rate is 2.67 ($80 \div 30$)

Side B's target to beat in 25 overs is 66 (2.67×25) (ie more than 64.75)

Example 3

IN THE PREMIER DIVISION, Side A scores 180-7 off 45 overs. Side B has scored 135-5 off 30 overs when rain causes the game to be abandoned:

Side B wins by faster run rate per over (4.5 against 4 of Side A)

IN THE LOWER DIVISIONS, Side A scores 180-7 off 40 overs. Side B has scored 135-5 off 25 overs when rain causes the game to be abandoned:

Side B wins by faster run rate per over (5.4 against 4.5 of Side A).

Example 4

IN THE PREMIER DIVISION, Side A scores 200-6 in 43 overs when rain interrupts play. After 10 minutes tea is taken and the rain continues until 20 minutes after tea, thus 30 minutes play is lost (8 overs):

Side A's run rate is 4.65 ($200 \div 43$)

Side B's target to beat in 39 overs is 181 (4.65×39)

IN THE LOWER DIVISIONS, Side A scores 200-6 in 38 overs when rain interrupts play. After 10 minutes tea is taken and the rain continues until 20 minutes after tea, thus 30 minutes play is lost (8 overs):

Side A's run rate is 5.26 ($200 \div 38$)

Side B's target to beat in 34 overs is 178 (5.26×34)

3 The maximum number of overs a bowler may bowl will be reduced pro rata to that of the number of overs of that innings reduced by the weather.

Example 1

IN THE PREMIER DIVISION, Side A's innings is reduced to 35 overs, Side B's bowlers may only bowl a maximum of 7 overs – $35 \div 5$ (the minimum number of bowlers required for a full 45 over game).

IN THE LOWER DIVISIONS, Side A's innings is reduced to 30 overs, Side B's bowlers may only bowl a **maximum** of 6 overs – $30 \div 5$ (the minimum number of bowlers required for a full 40 over game).

Example 2

IN THE PREMIER DIVISION, Side A's innings is reduced to 27 overs, Side B's bowlers may only bowl a maximum of 6 overs – $27 \div 5$ (5.4 rounded up to 6)

IN THE LOWER DIVISIONS, Side A's innings is reduced to 22 overs, Side B's bowlers may only bowl a maximum of 5 overs – $22 \div 5$ (4.4 rounded up to 5)

The following table is included for ease of reference:

Reduced Overs	Bowler 1	Bowler 2	Bowler 3	Bowler 4	Bowler 5
44	9	9	9	9	8
43	9	9	9	8	8
42	9	9	8	8	8
41	9	8	8	8	8
40	8	8	8	8	8
39	8	8	8	8	7
38	8	8	8	7	7
37	8	8	7	7	7
36	8	7	7	7	7
35	7	7	7	7	7
34	7	7	7	7	6
33	7	7	7	6	6
32	7	7	6	6	6
31	7	6	6	6	6
30	6	6	6	6	6
29	6	6	6	6	5
28	6	6	6	5	5
27	6	6	5	5	5
26	6	5	5	5	5
25	5	5	5	5	5
24	5	5	5	5	4
23	5	5	5	4	4
22	5	5	4	4	4
21	5	4	4	4	4
20	4	4	4	4	4

Notes:

1. Maximum overs per bowler is 9 in the Premier Division; 8 in the lower divisions.
2. If a match is reduced before a ball is bowled then above figures will apply to both sides.
3. If a match is reduced after one side has completed their innings then the above will apply to the side bowling second.
4. If the match is reduced after a bowler has completed his overs, then his overs count and the remaining overs due to be bowled are shared between the remaining bowlers.
5. The reduced overs from 44 to 40 refer only to matches in the Premier Division.

8. FAILURE TO HONOUR A FIXTURE

1 Should a team fail to honour a fixture, their opponents will be adjudged to have won and will be awarded 20 points. The team cancelling it will not receive any points.

2 Any team failing to honour a fixture shall be fined £150 which will be used to mitigate the opponents' quantifiable losses.

3 Any team failing to honour more than two fixtures in a season shall have its continued membership of the League reviewed by the Executive Committee. If it is determined that the team shall be expelled from the League under this playing condition (or if a team withdraws from the League during the course of the season) all its matches played to date shall be expunged from the League tables.

4 If a club is unable to honour a fixture it must concede the match which its lowest XI is due to play that day.

5 For the purposes of this playing condition, a team shall comprise no fewer than eight players.

9. POINTS SYSTEM

1 Twenty points shall be awarded for a win, with no points for a defeat. Five points shall be awarded for a tie. A tie is recognised as both sides having equal scores and equal wickets lost; where scores are equal the team losing the fewer wickets shall be deemed the winner.

2 In addition the following bonus points shall be awarded to the losing or tying sides:

60 runs	1 point	2 wickets	1 point
90 runs	2 points	4 wickets	2 points
120 runs	3 points	6 wickets	3 points
150 runs	4 points	8 wickets	4 points
180 runs	5 points	10 wickets	5 points

3 When a side does not have its full complement of 11 players it is deemed to be all out when their last wicket falls and consequently 5 bonus bowling points are awarded to the fielding side. Full bonus bowling points are also awarded to the fielding side if a side declares its innings closed.

4 No points shall be awarded in the event of a game being abandoned prior to commencement or whilst in progress before a result can be obtained under Playing Condition 7.

5 It shall be the duty of the captain of the team batting second to ascertain between innings the total runs scored by the side batting first and to agree the batting target accordingly.

10. LEAGUE POSITIONS

1 The league positions shall be decided by the average points per game played. The average shall be determined by dividing the number of games actually played and completed (ie excluding abandoned games) into the total points obtained from those games. In the event of two or more teams having an identical average, the league position will be determined by reference to the result of the match (or the matches) between the teams concerned, ie the winning team shall be placed higher. If this method is inconclusive (eg where both teams won one match, or where the match is tied or abandoned, or where more than two teams are concerned) the team scoring most runs per wicket throughout the season shall be placed higher.

11. PLAYERS ELIGIBLE TO PLAY

1 A player is ineligible to play in the League if during the current season he has played first class cricket or second XI County Cricket or in the Minor Counties.

2 A player may play for only one club in the League during any one season, unless written permission is given by the Rules/Playing Conditions Committee. Permission to play for another club in the League shall not be granted after 31 July. Any complaint that this playing condition may have been transgressed must be made in writing to the General Secretary within 7 days of the relevant game.

3 Any player engaged in a League fixture, shall not participate in any other cricket match during the same playing time.

4 Clubs are expected to field their strongest available sides in all matches. In addition, in any case where a club's first XI does not have a League fixture, clubs are expected to select their second (and other) XIs from players who would normally be expected to play in those particular XIs.

5 If the Executive Committee becomes aware of a possible infringement of Playing Condition 11 within 7 days of the relevant match, the Executive Committee may require the club concerned to provide an explanation and take any action it considers appropriate.

6 If the Executive Committee becomes aware, within 7 days of the relevant match, that a team may have played a player of a notably higher standard than the normal level of that division, and that player has had an undue influence on the result of the match, it may take any action it considers appropriate.

12. UMPIRES

1 Subject to availability, two independent umpires shall be appointed to each match in the Premier Division. Each team shall pay one umpire his/her fee of £45 before the match commences. If there is only one umpire each team shall pay him/her £35 before the match commences.

2 If only one umpire is appointed, he shall stand at the bowler's end for the full match and the batting side must provide an umpire at the striker's end. Should an independent umpire not be available, both teams must provide a non-playing umpire for the full match.

3 Independent umpires may be appointed to matches in the lower divisions. If so, they will be paid by the League. If independent umpires are appointed to matches in the lower divisions at the request of a club or both clubs, it will be at the expense of the club(s) which request the appointment.

4 If a match is abandoned due to the weather or any exceptional circumstance, and the umpire is notified before he has set off for the ground, the umpire's fee is not applicable. Should the umpire set off for or arrive at the ground and the match is abandoned without a ball being bowled, he is entitled to half his fee, the costs shared equally between the two sides. Should a ball be bowled and the match is abandoned, the umpire is entitled to his full fee. If a match is abandoned early (eg. by a groundsmen) it is the responsibility of the home side to notify the umpires (and opponents), and if it fails to do so and the umpires travel to the ground, the home side must pay their half fees.

5 In any division of the league where (a) League umpire(s) is/are not appointed, the clubs will each nominate a playing or non-playing umpire to officiate a match. The nominated persons will have good knowledge of the Laws of Cricket and apply them impartially. These arrangements must be agreed by the captains prior to the commencement of play.

6 If a club wishes to use a qualified or partially qualified person to umpire their matches on a regular basis then the procedure listed below should be followed to obtain a status from the League as 'Authorised Non-Panel Umpire (ANPU)'.

1. Provide curriculum vitae of the person who would like to be appointed as an ANPU.
2. Provide ACO membership number.
3. Provide copy of any certificates.
4. Disclosure and Barring Service (DBS) certificate.

7 If a person is appointed as an ANPU, he shall have the same authority as a panel umpire. All clubs will be informed of the appointment so that it is clear an ANPU will umpire during the whole match.

8 The payment of the ANPU is a matter between him and his club.

9 A club non-playing umpire, who has not been registered with the League as an ANPU, shall not be entitled to stand during the opponents' innings unless the opposing captain agrees.

13. NOTIFICATION OF RESULTS

1 At the completion of the match, the HOME team captain or an appointed member of the team will go through the scorecards with the AWAY team captain or an appointed member of the team and agree the accuracy of the scorecards. Any missing information must be completed at this stage: names of batsmen, names of fielders, names of bowlers, score by each batsman, bowling figures of each bowler (including no balls and wides), extras (byes, leg-byes), fall of wickets and name of batsman. The batting totals and bowling totals shall tally and any errors shall be corrected.

2 The HOME team shall enter the result, team scores, wickets down, overs bowled and bonus points of the losing team on the Play-Cricket website by midnight of the day of the match. This shall apply whether the game is abandoned, incomplete or conceded. If the Play-Cricket website is down and the above details cannot be entered, the details must be emailed to the General Secretary of the League by midnight of the day of the match.

3 The HOME team shall complete the scorecards on the Play-Cricket website by midday (12pm) on the Monday following the match. The AWAY team shall verify the result and scorecards, amending or completing as necessary, by midday (12pm) on the Tuesday following the match. This shall be done whether or not the home team has completed its action. All parts of the scorecards shall be completed:

- Each team is responsible for ensuring that the names of their own batsmen, bowlers and fielders (catches, stumpings and run outs) are recorded accurately. i.e. a first name and a last name. (Recording of initials will not be sufficient).
- With the exception of the opponents' players' names, the Batting team is responsible for the batting card – recording scores of each batsman, innings total (including the number of byes, leg-byes, wides and no balls), scores at the fall of wickets with the name of batsman dismissed, and the bowling figures, which must tally with the batting total.

4 Any falsification of scorecards or match cards shall be considered a serious breach of playing conditions. The Executive Committee may investigate and take any action it considers appropriate.

14. CRICKET BALL

1 Clubs will be issued with the requisite number of new match balls to cover each season's divisional fixtures. Each side must provide one new ball, to be used in each innings. It shall be of the type specified by the League.

15. NO BALL

Bowling of high full pitched balls (beamers)

1 Any delivery which passes or would have passed on the full above waist height of the striker standing upright at the crease is to be deemed dangerous and unfair, whether or not it is likely to inflict physical injury on the striker, and shall be called No Ball.

2 Following any delivery as described in paragraph 1, the bowler shall receive a first and final warning. Following a second similar delivery, the bowler shall be removed from the attack and may not bowl again during the match.

3 Following any DELIBERATE delivery as described in paragraphs 2 and 3, the bowler shall be removed from the attack immediately and may not bowl again during the match.

4 The ball does not become dead on the call of No Ball.

5 A penalty of one run shall be awarded instantly on the call of No Ball.

6 A No Ball shall not count as one of the over.

16. WIDE BALL

1 If the bowler bowls a ball, not being a No ball, the umpire shall adjudge it a Wide if according to the definition in 16.2 below, in his opinion, the ball passes wide of him standing in a normal guard position.

2 The ball will be considered as passing wide of the striker unless it is sufficiently within his reach for him to be able to hit it with his bat by means of a normal cricket stroke.

3 Any offside delivery shall be judged in accordance with 16.2 above. Any legside delivery which passes legside of the striker and misses leg stump shall be called a Wide.

4 The umpire shall not adjudge a delivery as being a Wide:

- (a) If the striker by moving, either
 - (i) causes the ball to pass wide of him, as defined in 16.2 above, or
 - (ii) brings the ball sufficiently within his reach to be able to hit it with his bat by means of a normal cricket stroke.
- (b) If the ball touches the striker's bat or person.

5 The ball does not become dead on the call of Wide Ball.

6 A penalty of one run shall be awarded instantly on the call of Wide Ball.

7 A Wide Ball shall not count as one of the over.